

Loss Aversion and Competition in Vickrey Auctions: Money Ain't No Good

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Second-price Auction with Private Values

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 - It is a (weakly) *dominant* strategy for each bidder to bid his value
 - \Rightarrow bids do not vary with the intensity of competition
- This result is very robust:
 - It also holds if values are correlated and/or if bidders are risk-averse

This Paper

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 - In induced-value auctions: in the (unique) symmetric equilibrium bidders bid their value
- These predictions are *unique* to the KR model
 - In Vickrey auctions, risk aversion, regret, ambiguity aversion, level-k cannot be distinguished from the standard risk-neutral model

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- Our findings are aligned with the predictions of the KR model
- In real-object auctions, we find that increasing the intensity of competition pushes bidders to *reduce* their bids (on average)
- In induced-value auctions, we find that the intensity of competition has *no significant effect* on bids
- We also replicate an experiment from Sprenger (forthcoming, JPE) aimed at distinguishing the KR model from models of Disappointment Aversion (Bell, 1985; Loomes and Sudgen, 1986; Gul, 1991)
 - We interpret this as additional evidence that what's going on in the auctions is due to loss aversion

Related Literature

1 Evidence on KR preferences

- Lab: Abeler *et al.* (2011), Ericson-Marzili and Fuster (2011), Gill and Prowse (2012), Karle *et al.* (2015), Sprenger (forthcoming, JPE)
- Field: Crawford and Meng (2011), Bartling *et al.* (forthcoming, MS)

2 Auctions with KR bidders

- Lange and Ratan (2010), Eisenhuth and Ewers (2012), Eisenhuth (2012), Ratan (2013), Banerj and Gupta (2014)

3 Experiments on Vickrey auctions

- Kagel and Levin (1993), Cooper and Fang (2008), Garratt *et al.* (2012), Georganas *et al.* (2015)

Outline

- 1 Theoretical Framework
- 2 Experimental Design
- 3 Results
- 4 Conclusions

Setup

- Risk-neutral seller auctions an object to $n \geq 2$ bidders using a sealed-bid second-price auction with no reserve price
- Bidders have IPV's
(independence is not crucial, but it simplifies the analysis)
- Each bidder's valuation $\theta_i \stackrel{H}{\sim} [0, \bar{\theta}]$ with positive density h
- Focus on symmetric strategies

Kőszegi-Rabin Preferences

Gain-Loss Utility

- For a riskless consumption outcome (θ, p) and riskless expectations (r^θ, r^p) , a bidder's total utility is given by

$$U \left[(\theta, p) \mid (r^\theta, r^p) \right] = \theta - p + \mu(\theta - r^\theta) + \mu(r^p - p)$$

where

$$\mu(x) = \begin{cases} \eta x & \text{if } x \geq 0 \\ \eta \lambda x & \text{if } x < 0 \end{cases}$$

with $\eta > 0$ and $\lambda > 1$.

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- If reference point is a pair of probability distributions $\Gamma = (\Gamma^\theta, \Gamma^p)$, then a bidder's total utility from the outcome (θ, p) is

$$U[(\theta, p) | (\Gamma^\theta, \Gamma^p)] = \theta - p + \int_{r^\theta} \mu(\theta - r^\theta) d\Gamma^\theta + \int_{r^p} \mu(r^p - p) d\Gamma^p$$

An Example

- Consider a bidder who expects to win an object he values at $\theta > 0$ with probability $q \in (0, 1)$ and to pay $p > 0$ for it.

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$$EU = qU_W + (1 - q)U_L = q(\theta - p) - \Lambda q(1 - q)(\theta + p)$$

where $\Lambda = \eta(\lambda - 1) > 0$

Real-object Auctions

- Let $F(b)$ denote a bidder's probability of winning with a bid equal to b and let $F(p)$ denote the probability of paying a price less or equal to p , conditioning on winning the auction
- The expected payoff of a type- θ bidder is

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- **Assumption** (*No dominance of gain-loss utility*): $\Lambda \leq 1$

Real-object Auctions (cont'd)

- Equilibrium bid (Lange and Ratan, 2010):

$$\beta^*(\theta, n) = \theta \left\{ \frac{1 - \Lambda [1 - 2H^{n-1}(\theta)]}{1 + \Lambda} \right\} + \frac{2\Lambda}{(1 + \Lambda)^2} \int_0^\theta z \{1 - \Lambda [1 - 2H^{n-1}(z)]\} e^{\frac{2\Lambda[H^{n-1}(\theta) - H^{n-1}(z)]}{1 + \Lambda}} dH^{n-1}(z)$$

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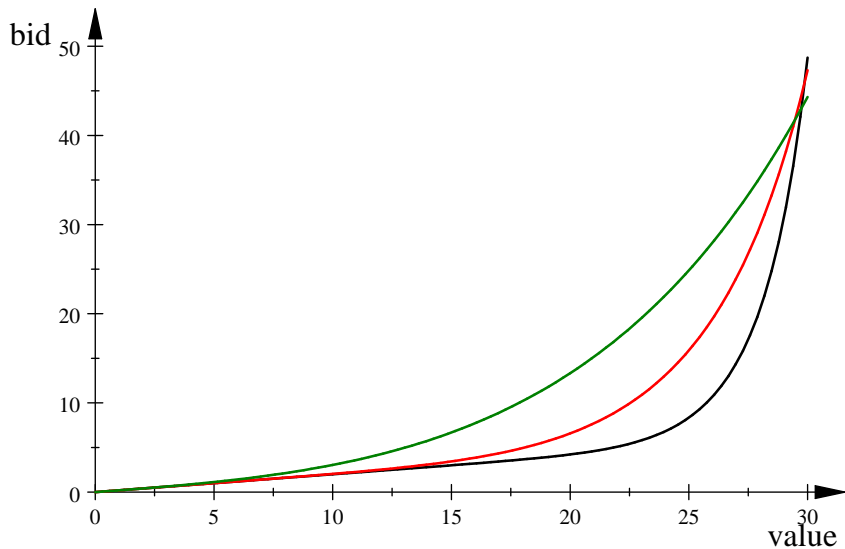
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- \Rightarrow as $n \uparrow$ low-value bidders bid less aggressively while high-value bidders bid more aggressively

Graphical Illustration



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- Equilibrium bid (Lange and Ratan, 2010):

$$\beta_{IV}^*(\theta) = \theta$$

- Bids do not vary with n

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- Related to *mental accounting* and the *endowment effect*

Auction Task

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- For every auction, each subject had a \$30 budget
- In every auction, subjects were allowed to bid any integer between \$0 and \$30

The Prizes

- In each session we had real-object auctions with 3 different products:
 - (i) University of Sydney hoodie (\$49.95)
 - (ii) Logitech Boombox (\$49.95)
 - (iii) Voucher for two cinema tickets (\$39)

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- Monetary values $x \stackrel{U}{\sim} \{1, 2, 3, \dots, 29, 30\}$ were drawn independently across subjects
- A subject's value x was kept constant throughout the session
- Subjects' own monetary values were their private information, but the distribution of values was common knowledge

Screenshot

The money voucher is up for auction.

**Auction num
1 of 12**

Payment Voucher

Method of Payment	
Credit	
Name	Type
Number	
	<small> View Back </small>

The money voucher is for \$21.

There are 2 other people in this auction.

In your wallet is \$30.

How much are you willing to bid for the money voucher?

Bid \$

Summary Statistics

Table 1: Summary statistics of bids for each good

	mean	standard deviation (SD)	mean within id-good SD
movie tickets	15.72	9.62	2.09
boombox	19.22	10.51	2.88
hoodie	17.76	10.68	2.36
money voucher	14.04	9.69	1.64

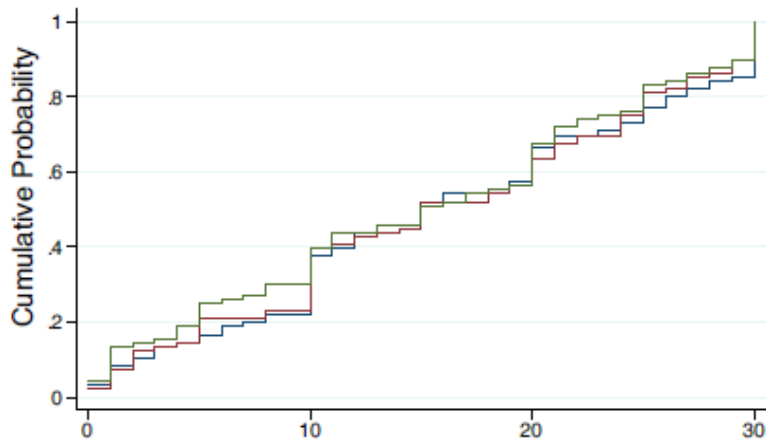
Average Bids

Table 2: Mean bid by good and auction size

	3 participants	6 participants	12 participants
movie tickets	16.10	15.93	15.12
boombox	19.70	19.32	18.64
hoodie	18.04	18.21	17.02
money voucher	14.02	14.06	14.05

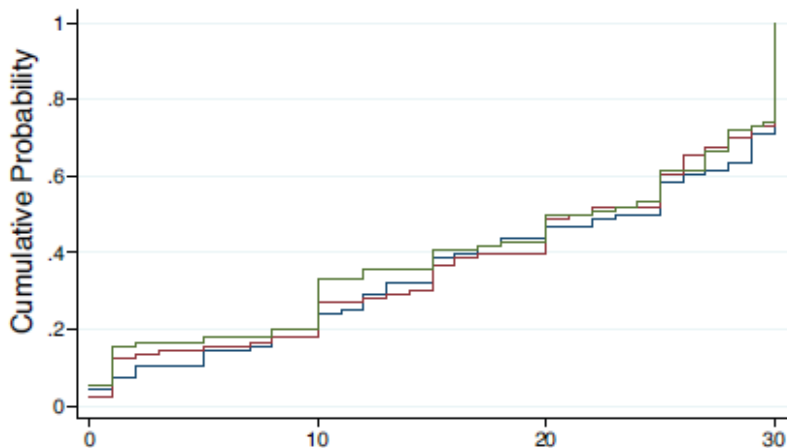
Empirical CDFs

A. movie ticket



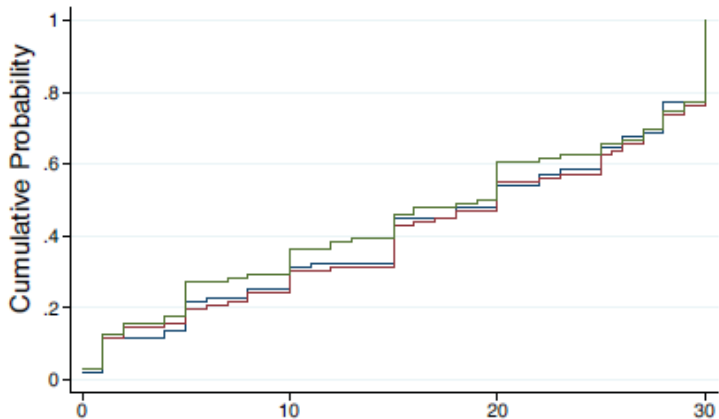
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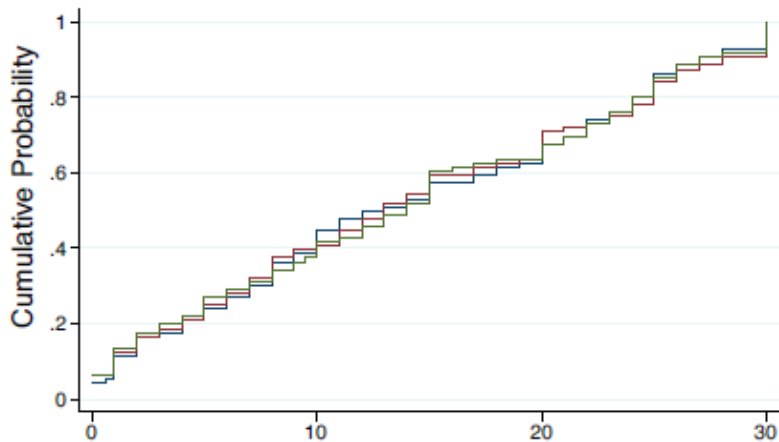
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C. University hoodie



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D. Money voucher



Fixed Effects

	movie tickets	boombox	hoodie	money voucher
3 bidders	0.99* (0.50)	1.06 (0.71)	1.02* (0.57)	-0.03 (0.47)
6 bidders	0.81 (0.50)	0.68 (0.71)	1.19** (0.57)	0.02 (0.47)
constant	15.11 (0.36)	18.64 (0.51)	17.02 (0.40)	14.05 (0.33)
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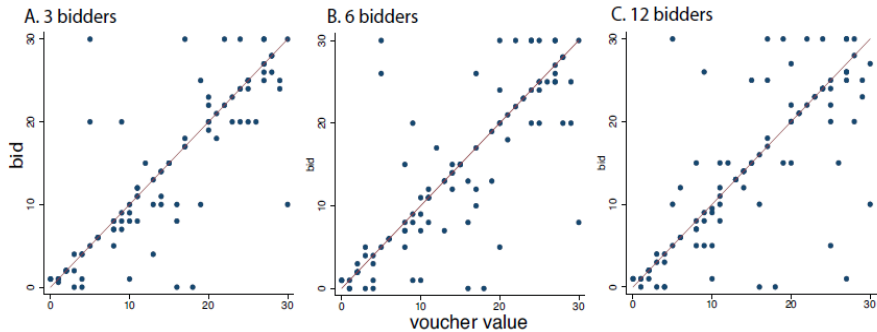
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- No effect for money vouchers

Random Effects Tobit (right-censored at 30)

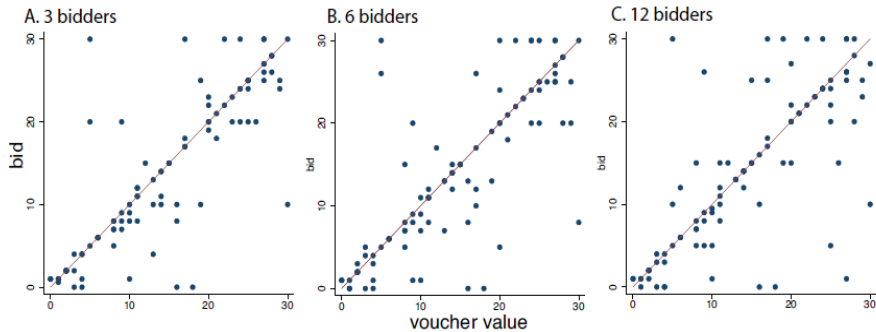
	movie tickets	boombox	hoodie	money voucher
3 bidders	1.17** (0.56)	1.29 (0.94)	1.18* (0.71)	-0.05 (0.51)
6 bidders	0.86 (0.56)	0.88 (0.94)	1.45** (0.71)	0.03 (0.51)
constant	15.67 (1.11)	20.97 (1.48)	19.07 (1.49)	14.39 (1.06)
# obs	288	288	288	288

- Subjects could not bid more than \$30 → Tobit model accounts for censoring of bids
- Results are similar (slightly bigger magnitudes)

Bidding in induced-value auctions

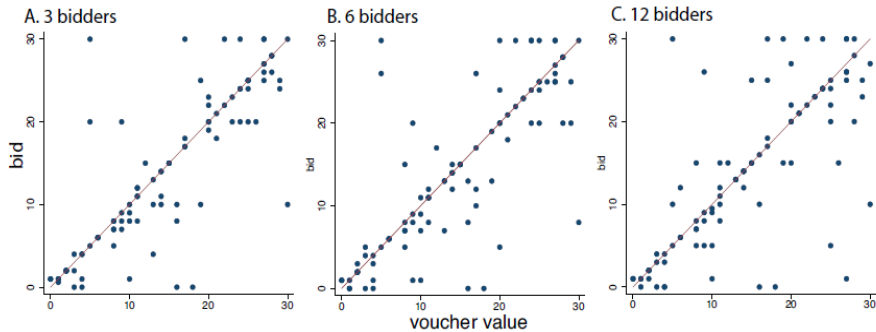


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 - Kagel and Levin (1993): 27-32.5%; 5.7-9.6% and 57.9-67.2%
 - Cooper and Fang (2008): 44%; 16% and 40%
 - Garratt *et al.* (2012): 21.2%; 41.3% and 37.5%
 - Banerji and Gupta (2014)*: 60%; 20% and 20%

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 - Potential implications for seller's revenue (Bulow and Klemperer, 1996)
- Real-object auctions differ from induced-value ones
⇒ *money ain't no good*